

## RULES OF PLAY

1 Only players on each participating team's regular season roster are permitted to play.

2 Games are 18-minute running-clock halves; halftime is $\mathbf{3}$ minutes
3 No coin toss. Visiting team on the schedule gets first Alternate Possession (AP) (Boys). Home team chooses goal to defend. Ends change after half.
4 Both teams provide volunteer for table.
Visiting team keeps score. Home team keeps penalty time.
5 Games start on central horn.
6 Substitutions on the fly, or during dead ball (penalty, injury, timeout).
7 Penalty time is standard time; begins on whistle to restart play.
8 One 1-minute running-clock timeout per team, per half.
9 Clock continues to run during all stoppages of play (timeouts, injury, etc.).

10 No timeouts permitted in final two (2) minutes of second half.
11 Games tied at the end of the second half remain a tie.
12 Six (6) minute break between game periods.


